## Prisoner's Dilemma



In each round you will have the choice of sharing or stealing. If you and your opponent both share, you will each get two points. If one of you steals and the other shares, the stealer gets four points and the sharer gets nothing. If both of you steal, you both get nothing.

The aim of the game is to get as many points as possible.



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Whatever else happens, make sure that nobody else gets any points when playing against you. Always steal and never share. You are the only person being given this instruction, the others are free to share or steal as they see fit. In each round try to convince them that you are going to share, but then steal instead.

